



VS-GAMES 2014

The **University of Malta** would like to invite industry & academia to show case current developments in serious games during 'Virtual Worlds and Games for Serious Applications' (VS-Games 2014), held in **Malta** in 2014:
<http://www.um.edu.mt/events/vs-games2014>

Valletta, Malta

9-12 September 2014

VS-GAMES 2014

The suggested themes for submission include:

- Serious Game Design & Interactivity;
- Case Studies & Applications;
- Visualization & 3D-Modelling;
- Mobile Games;
- Intelligent Game Systems & AI applications;

Industry are also invited to participate by setting up stands/demo sessions to showcase recent and on-going work in the areas of virtual worlds and serious games. Researchers wishing to present projects and project developments in the area are welcome.

Important Dates:

Full & Work-in-Progress Papers: **15th March 2014**

Doctoral Consortium Papers: **30th April 2014**

Posters & Demos: **30th April 2014**

Industry Expo: **30th June 2014**

More details and information can be accessed from:

<http://www.um.edu.mt/events/vs-games2014/call>

Industry wishing to submit an expression of interest can do so directly via the online form accessed from here:

<http://www.um.edu.mt/events/vs-games2014/form>

Details and pricing plans will be sent on submission of this form.

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