VS-GAMES 2014

6th International Conference on Virtual Worlds and Games for Serious Applications

9-12 September 2014
Malta
What is it?

A game design and development challenge that needs to be completed over 2 days.
What is expected from you?

• Concept board for the game
• A story board production
• Prototype of the game with advanced screen shots
What is the theme?

• The theme concerns serious games
• What are serious games?

https://www.youtube.com/watch?v=LJOS44iCFFk
https://www.youtube.com/watch?v=3wJ-Os6Hocs
Serious about Games

https://www.youtube.com/watch?v=16wMXjnfPUw

Some more examples of serious games:

https://www.youtube.com/watch?v=VfPBGNdcTNo

https://www.youtube.com/watch?v=oqnr3EJsXlw&feature=youtu.be

http://www.ludomedic.com
Judging Criteria

☐ Originality of Idea
☐ Game Concept
☐ Story board detail
☐ Game Prototype
☐ Graphics
☐ Sound effects
☐ Assessment
Starting point

• Brainstorm serious games ideas
• Define your serious game theme
• Describe your game idea and the target audience of the game
• Start working on the concept board
• Design your storyboard and include some screenshots
• Work on your programming and development
In summary

• Game jam will start Tuesday 9\textsuperscript{th} September at 12 noon
• Game jam will end Thursday 11\textsuperscript{th} September at 12 noon
• Participants can work at the game jam location, but they are free to go back home at night
• Food and drinks will be provided
• Game judging will take place on Thursday 11\textsuperscript{th} September between 12 noon and 1500