



VS-GAMES 2014

**6th International Conference on
Virtual Worlds and Games for Serious Applications**

9-12 September 2014

Malta

What is it?

A game design and development challenge that needs to be completed over 2 days



What is expected from you?

- Concept board for the game
- A story board production
- Prototype of the game with advanced screen shots



What is the theme?

- The theme concerns serious games
- What are serious games?

<https://www.youtube.com/watch?v=LJOS44iCFFk>

<https://www.youtube.com/watch?v=3wJ-Os6Hocs>

Serious about Games

[https://www.youtube.com/watch?
v=16wMXjnfPUw](https://www.youtube.com/watch?v=16wMXjnfPUw)

Some more examples of serious games:

[https://www.youtube.com/watch?
v=VfPBGNdcTNo](https://www.youtube.com/watch?v=VfPBGNdcTNo)

[https://www.youtube.com/watch?
v=oqnr3EJsXlw&feature=youtu.be](https://www.youtube.com/watch?v=oqnr3EJsXlw&feature=youtu.be)

<http://www.ludomedic.com>

Judging Criteria

- ☐ Originality of Idea
- ☐ Game Concept
- ☐ Story board detail
- ☐ Game Prototype
- ☐ Graphics
- ☐ Sound effects
- ☐ Assessment

Starting point

- Brainstorm serious games ideas
- Define your serious game theme
- Describe your game idea and the target audience of the game
- Start working on the concept board
- Design your storyboard and include some screenshots
- Work on your programming and development

In summary

- Game jam will start Tuesday 9th September at 12 noon
- Game jam will end Thursday 11th September at 12 noon
- Participants can work at the game jam location, but they are free to go back home at night
- Food and drinks will be provided
- Game judging will take place on Thursday 11th September between 12 noon and 1500