## Creative playground

he Diploma in Design Foundations
Exhibition highlights the yearlong visual
and creative process of 80 students. It is a study
in representation, composition, and perception
of space. Pencil drawings, typographic prints,
cast sculpture houses, and panoramic landscape
photography fill the studio space.

Creative awakening is the undertone of the exhibition. Students are encouraged to harness their skills and to experiment freely with visual thinking within a structured environment.

The exhibition consists of projects completed throughout the year. Pencil sketches of chair designs and glass houses illustrate the design process followed by rich computer-generated 3D renders. The results are absorbing images of townscapes, landscapes, and alternative interpretations of mundane sights like pavements and road markings that are given new aesthetic meaning. Cast sculpture houses of clay and plaster are the students' first experimentation with form in three-dimensional space and with mold making.

The Diploma Exhibition gathers together a range of diverse and original ideas using skills acquired through practice-based research.

For dates about the upcoming exhibition see www.um.edu.mt/ben/visualarts. The exhibition was curated by Anton Grech in collaboration with Mark Casha from the Department of Visual Arts (Faculty for the Built Environment).



Chair design by Clara Grech



Pavements by Daniel Lupi



A typeface poster by Inez Kristina Baldacchino