



Course Title

Semester 2 examination timetable 2025/26 (Final)

Date of publication: 12 May 2026

Date	Time	Code	Unit	Room
Mon 25 May – 23:59 Mon 01 June – 13:00	Assignment Oral Exam	IDG5259	Advanced AI and Games	IDG Board Rm
Tue 16 June – 23:59	Assignment	IDG5202	Analysing Player Experience	NA
Wed 03 June – 23:59	Assignment	IDG5152	Games and Narrative	NA
Mon 08 June – 23:59	Assignment	IDG5157	Game Development	NA
Wed 17 June – 17:17	Assignment	IDG5252	Experimental Game Design	NA
Thu 18 June – 23:59	Assignment	IDG2000	Introduction to Digital Games	NA
Thu 11 June – Fri 12 June	Oral Exam by appointment	IDG3000	Game Design and Conceptualism	IDG Board Rm